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**APJ ABDUL KALAM TECHNOLOGICAL UNIVERSITY**  
**THIRD SEMESTER M.TECH DEGREE EXAMINATION, DECEMBER 2017**

**Electronics and Communication Engineering**

**Signal Processing**

**01EC 7315: Computer Vision**

*Answer any two full questions from each part*

*Limit answers to the required points.*

Max. Marks: 60

Duration: 3 hours

**PART A**

- |    |   |   |
|----|---|---|
| 1. | a. Explain in detail the steps for computing scale-invariant feature transform.   | 7 |
|    | b. Prove that difference of Gaussian (DOG) function provides a close approximation to the scale-normalized Laplacian of Gaussian (LOG). | 2 |
| 2. | a. Explain the k- means and mixture of Gaussians approaches for image segmentation. Highlight the difference between the two.           | 5 |
|    | b. What is Laplacian of an image and derive an appropriate kernel for the same. Explain how Laplacian can be used for edge detection.   | 4 |
| 3. | a. Explain the use of Hough transform for line detection.   | 5 |
|    | b. Write notes on camera intrinsic and extrinsic parameters.  | 4 |

**PART B**

- |    |  |   |
|----|--|---|
| 4. | a. What is epipolar constraint?  | 2 |
|    | b. Detail the steps involved in projective reconstruction of 3D structure from photos taken by unknown camera. | 7 |
| 5. | a. What is aperture problem in optical flow?   | 2 |

- b. Consider estimating optical flow given two images  $I(x,y,t)$  and  $I(x,y,t+1)$  derive the brightness constancy constraint. Given an initial guess for the optical flow vectors, derive a linear system of equations to update the same. 7
6. a. Define fundamental matrix and essential matrix. 3
- b. Explain triangulation and bundle adjustment in reference to structure from motion. 6

**PART C**

7. a. Given reflectance map and a single image, explain a method to obtain surface normals corresponding to real 3D scene that is imaged. 7
- b. Explain the shape from shading problem. Explain any one method to solve this problem. 5
8. a. Explain how texture and focus play a role in how we perceive shape. Explain how these cues can be used to reconstruct 3D geometry. 6
- b. Mobile cameras use automated face detection. Explain any one face detection method that is currently in use. 6
9. a. Explain in detail the steps for pedestrian detection using histogram of oriented gradients. 6
- b. Explain how Eigen faces can be used for face recognition in images. 6

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